

Field Data Recording Technologies

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April 10, 2014



- Specializing in mobile computing and field data collection applications for 27 years
- Elecdata offers a variety of hardware & software solutions complete with technical support, training and repair services.
- Home Office in Jerome, Idaho
- 21 Employees with six sales field offices in the Western U. S. providing regional coverage

--Liberty, UT

--Portland, OR

--Idaho Falls, ID

--Olympia, WA

--Missoula, MT

--Sacramento, CA



The Good Old Days?

Early Electronic Scaling Machines

➤ Proprietary 8bit OS

- Heavy – Some Large
- Small screen,
- Non-ergonomic
- Difficult data transfer
- Programed in Assembly – Machine code ...



➤ Then Came DOS!

- Finally a cross platform 16bit OS
- Larger screens.
- The BIOS handled the platform differences.
- Fully programmable in C/C++.

Life is good now that high production data collection is becoming a reality.



- **Windows CE is a big turning point.**
 - ❖ Off to the races to who knows where, Microsoft says “Follow Me”.
 - **Initial Gains from the DOS OS**
 - 32bit OS with a Windows style GUI interface.
 - No more BIOS, processor dependent.
 - The 640 kb max program size barrier is now broken.
 - Data transfer now easier with ActiveSync and USB.
 - WIFI and Bluetooth becoming available.



- **Windows CE is a big turning point.**
 - **Initial Losses from DOS OS**
 - Data storage (object store) defaults to RAM
 - Limited development tools
 - No more Console/Terminal Fonts so harder to read
 - » These characters “ 0 0 1 1 I i ”
 - » Now appear like this “ 0 O 1 1 I i ”



- **Windows CE is a big turning point.**
 - **Windows CE Splits into Two user interface categories.**
 - » **HPC interface – Still High Production Data Collection**
 - Desktop, Menu, and Taskbar are like a PC
 - Mostly Landscape Displays
 - Hardware Keyboard interface (Mostly).
 - Well behaved and intuitive to the user.
 - Microsoft would not include Office products with it
 - Allegro CE, Ranger, Etc.



- **Windows CE Splits**
 - » **Pocket PC – High Production Data Collection No Longer a Reality But Still Has Uses**
 - Desktop becomes Today Screen
 - Menu and Taskbar swap locations
 - Mostly Portrait Displays
 - **Hardware Keyboard replaced by Touchscreen Keyboard**
 - Some units kept the Hardware Keyboard.
 - Designed as a Personal Data Assistant (PDA)
 - The new Pocket PC shell tries to overlay programs
 - Most programs just move to the back when the [x] is pressed
 - Microsoft DOES include Office products with it
 - IPAQ, AXIUM, Etc.
 - Etc., Etc., Etc.



➤ **In 2003 Microsoft Dubbed the Pocket PC “Windows Mobile”.**

- Now CE version is 4.21 up from PPC CE 2003.

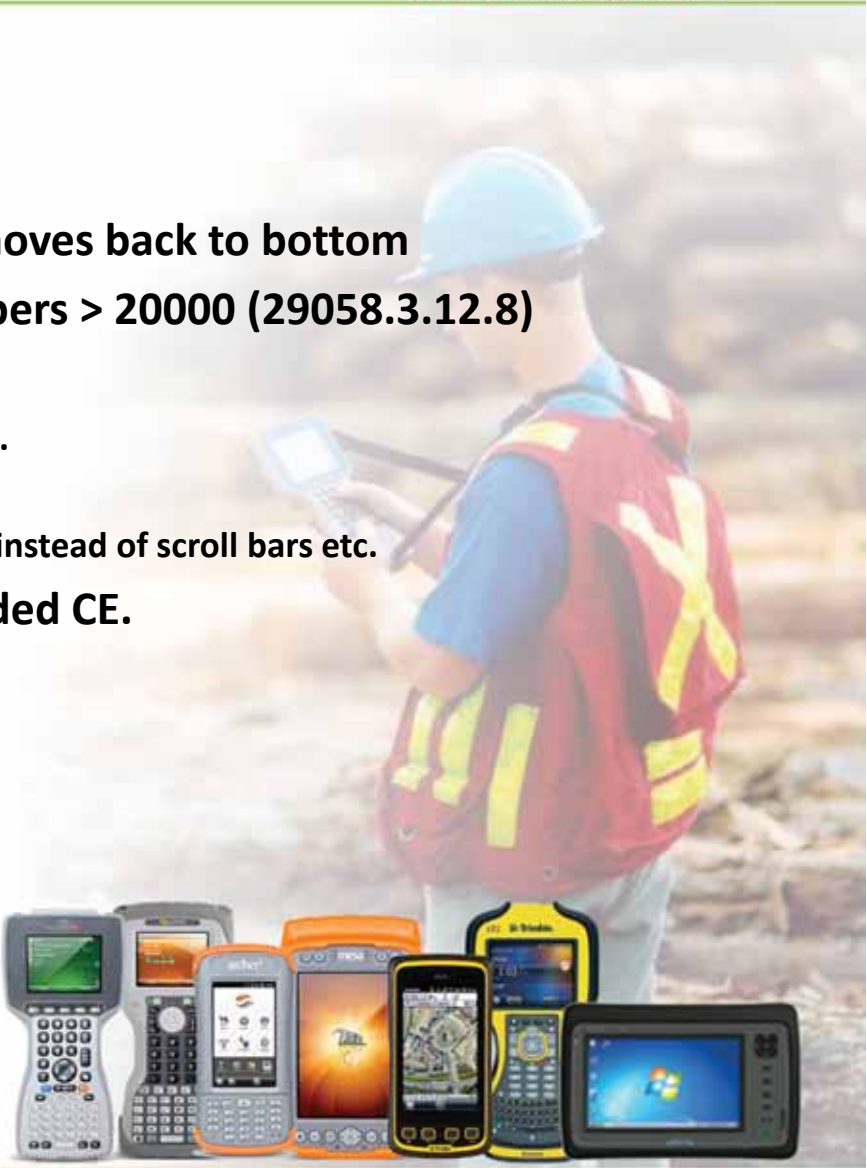
- **Went straight to Windows Mobile 5 (WM5).**

- WM5.0 Is now CE version 5.1.x
- Data storage (object store) defaults to Non-Volatile Flash.
- Microsoft decided it was the Hand Held OS of choice.
- It started to become more like a phone.
- Minor Split to a “Standard” and “Professional” version.
- Function Keys were stolen by the OS for volume adjustment etc.
- WM6.1 became CE version 5.2 with Build Numbers < 20000 (19281.1.1.1)



- **Windows Mobile 6.5.3 Appears**

- New user interface
- Task bar, Ok button, and Start button moves back to bottom
- Became CE version 5.2 with Build Numbers > 20000 (29058.3.12.8)
- Becomes more like a phone.
 - Program selection with Icons instead of a list.
 - Settings part of the program page.
 - Started using touch screen gestures (swipes) instead of scroll bars etc.
- Now we are back to the future, Embedded CE.



We now have 3 main groups

- Hand Helds with mechanical keyboards
 - High Production
- PDAs with popup keyboards
 - Low Production
- Tablets with popup keyboards
 - Medium Production.



- As touch screens change technology to be used with your finger instead of a stylus, mechanical keyboards become much more important.
- What about voice recognition?
 - Currently not practical.
 - Can be over ½ minute per log.



Questions?

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